

Help us fight for digital consumer rights.

Go to stopkillinggames.eu and sign the European Citizen's Initiative.

It takes less than three minutes.

What is going on?

- An increasing number of videogames are sold as goods, but designed to be **completely unplayable for everyone** as soon as the seller decides so. The legality of this practice is untested worldwide, and many governments do not have clear laws regarding these actions. It is our goal to have authorities examine this behavior and hopefully end it, as it is an assault on both consumer rights and preservation of media. To this end, we started a European citizen's initiative.

How can I help?

- If you are a European citizen of voting age, please sign the European citizen's initiative. It will stay open until July 31, 2025.
- Go to stopkillinggames.eu, which has detailed instructions on how to sign the initiative in all EU languages.
- Spread awareness to everyone you know. This initiative needs one million signatures. Every single one counts.

How does this affect me?

- The practice of a seller destroying a product someone has already paid for represents a radical assault on consumer rights and even the concept of ownership itself. If this practice is not stopped, it may be codified into law and spread to other products of more importance over time, such as agricultural equipment, educational products, medical devices, research software, etc. It is important consumers maintain a basic level of rights so as not to be overrun by predatory practices.

Step-by-step guide

- 1 Go to stopkillinggames.eu
- 2 Click on 'go to EU petition'.



- 3 Select your country of nationality and continue from there.



Go to stopkillinggames.eu or scan QR code for more info →

